

Dead Reckoning Packing Chart

Every player gets one starting packet and one booster packet. Booster card numbers start with 0. SpaceY cards don't go in any packet.

Player	How many to make of each packet	Starting packet	Booster packet
Governments FR-1 to FR-4 · DE-1 to DE-4 · UK-1 to UK-4 · IT-1 to IT-3 · ES-1, ES-2 · NORD-1 · EU-1, EU-2	20	6 Budget	6 Budget
ESA ESA-1 to ESA-10	10	5 Award	5 Award
AS-1 Ariadne Spatial	1	101–106 (6 cards)	0107–0112 (6 cards)
AS-2 Ariadne Spatial	1	113–118 (6 cards)	0119–0124 (6 cards)
AS-3 Ariadne Spatial	1	125–130 (6 cards)	0131–0136 (6 cards)
LW-1 Luftwerk Defence	1	201–206 (6 cards)	0207–0212 (6 cards)
LW-2 Luftwerk Defence	1	213–218 (6 cards)	0219–0224 (6 cards)
LW-3 Luftwerk Defence	1	225–230 (6 cards)	0231–0236 (6 cards)
TA-1 Tales Alenia	1	301–306 (6 cards)	0307–0312 (6 cards)
TA-2 Tales Alenia	1	313–318 (6 cards)	0319–0324 (6 cards)
OB-1 OHBYE	1	401–406 (6 cards)	0407–0412 (6 cards)
OB-2 OHBYE	1	413–418 (6 cards)	0419–0424 (6 cards)
DV-1 Da Vinci Aerospace	1	501–506 (6 cards)	0507–0512 (6 cards)
DV-2 Da Vinci Aerospace	1	513–518 (6 cards)	0519–0524 (6 cards)
DA-1 Donau Aerospace	1	601–603 (3 cards)	0604–0607 (4 cards)
DA-2 Donau Aerospace	1	608–610 (3 cards)	0611–0614 (4 cards)
RW-1 Rocket Werks	1	701–703 (3 cards)	0704–0707 (4 cards)
RW-2 Rocket Werks	1	708–711 (4 cards)	0712–0714 (3 cards)
FB-1 Frostbyte Imaging	1	801–804 (4 cards)	0805–0808 (4 cards)
PS-1 Plaza Space	1	901–903 (3 cards)	0904–0906 (3 cards)
SC-1 Startup Consortium	1	1001–1004 (4 cards)	01005–01007 (3 cards)
SC-2 Startup Consortium	1	1008–1011 (4 cards)	01012–01014 (3 cards)

Total: 50 starting packets and 50 booster packets. **Cards needed:** 240 Budget, 100 Award, 200 Capability.